

UL_RED

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COLLABORATORS

	<i>TITLE :</i> UL_RED		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

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Chapter 1

UL_RED

1.1 Unlimited Edition - Red Cards

Unlimited Edition - Red Cards

Burrowing	Chaoslace
Disintegrate	Dragon Whelp
Dwarven Demolition Team	
Dwarven Warriors	
Earth Elemental	Earthbind
Earthquake	
False Orders	
Fire Elemental	Fireball
Firebreathing	Flashfires
Fork	Goblin Balloon Brigade
Goblin King	Granite Gargoyle
Gray Ogre	Hill Giant
Hurloon Minotaur	Ironclaw Orcs
Keldon Warlord	Lightning Bolt
Mana Flare	Manabarbs
Mons's Goblin Raiders	Orcish Artillery
Orcish Oriflamme	Power Surge
Raging River	
Red Elemental Blast	
Roc of Kher Ridges	Rock Hydra
Sedge Troll	Shatter
Shivan Dragon	Smoke
Stone Giant	Stone Rain
Tunnel	
Two-Headed Giant of Foriys	
Uthden Troll	Wall of Fire
Wall of Stone	Wheel of Fortune

1.2 Dwarven Demolition Team

Dwarven Demolition Team

Color = Red
Rarity = A/B/UL(U)
Type = Summon Dwarves (1/1)
Cost = 2R
Artist = Kev Brockschmidt
Print run = A(4,500) / B(13,500) / UL(68,000)

Text(UL): Tap to destroy a wall.

Flavor Text: Foolishly, Najib retreated to his castle at El-Abar; the next morning he was dead. In just one night, the dwarven forces had reduced the mighty walls to mere rubble.

NO RULINGS

1.3 False Orders

False Orders

Color = Red
Rarity = A/B/UL(C)
Type = Instant
Cost = R
Artist = Anson Maddocks
Print run = A(16,000) / B(48,000) / UL(244,500)

Text(UL): You decide whether and how one defending creature blocks, though you can't make a choice the defender couldn't legally make. Play after defender has chosen defense but before damage has been dealt.

Rulings

1.4 Raging River

Raging River

Color = Red
Rarity = A/B/UL(R)
Type = Enchantment
Cost = RR
Artist = Sandra Everingham
Print run = A(1,100) / B(3,200) / UL(18,500)

Text(UL): When you attack, non-flying defending creatures must be divided as opponent wishes between the left and right sides of the River. You then choose on which side of the river to place each attacking creature, and attacking creatures can only be blocked

by flying creatures or those on the same side of the River.

Rulings

1.5 Two-Headed Giant of Foriys

Two-Headed Giant of Foriys

Color = Red
Rarity = A/B/UL(R)
Type = Summon Giant (4/4)
Cost = 4R
Artist = Anson Maddocks
Print run = A(1,100) / B(3,200) / UL(18,500)

Text (UL): Trample
May block two attacking creatures; divide damage between them however controller likes.

Flavor Text: None know if this Giant is the result of aberrant magics, Siamese twins, or a mentalist's schizophrenia.

NO RULINGS
